## GRAPHIC STORY SEQUEL STORY MAP

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Problem:		
	Knapsack items:	
	1	
	2	
	<ul><li>3</li><li>4</li></ul>	
Describe the S	etting:	
	naracters in this story and what are they like?	
Characters	Traits - What is this character like?	i
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1. Initiating Event – How does the adventure begin?		
2. After that		
3. And then		
4. Just when they thought they were safe		

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EQUEL

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5. Finally
6. RESOLUTION: How do Elmer and the Dragon solve the problem?